

Kate Lin

Compositor

Kate Lin
kateinvfx@gmail.com
778-697-1026

EXPERIENCE

Compositor, *Feb 2019 – Present*

Pixomondo (Vancouver, BC)

- Tasks: 2D/3D Multi-pass Compositing; Deep Compositing; 2D, 2.5D, 3D matchmove; Integrating 2D & 3D elements in correspondence to plate lighting principles. Understand and well-versed of 2D, 2.5D, 3D Compositing in Nuke with UVs and projections etc
- **Compositor Credits:**
 - o See (2019-Ongoing)
 - S1E1; S1E2; S1E4; S1E7; S1E8
 - o For All Mankind (2019-Ongoing)
 - S1E8
 - o Midway (2019)
 - o Unreleased

Compositor/Motion Graphics Designer, *Dec 2016 – Oct 2017*

Big Picture Entertainments LLC. (Los Angeles, CA)

- Tasks: Full Body Rotoscoping, Paintouts, 2D/3D Multi-pass Compositing, 2D/3D animated lookdev designs for theatrical and broadcast trailers. Composite live action footages, CG, and stock elements for theatrical uses.
- **Selected Trailer Credits:**
 - o How to Train Your Dragon 3 (2019)
 - o Hotel Transylvania 3 (2018)
 - o Baywatch (2017)
 - o Kingsman: The Golden Circle (2017)
 - o Fergie: Double Dutchess (2017)
 - o Jumanji: Welcome to the Jungle (2017)
 - o Snatched (2017)
 - o American Assassin (2017)

Runner/Production Assistant, *Sept– Dec 2016*

Big Picture Entertainments LLC. (Los Angeles, CA)

- Dailies breakdowns

Compositor/Motion Graphics Designer, *Oct 2017 – Aug 2018*

Freelance (Remote)

- Tasks: Full Body Rotoscoping, 2D/3D Multi-pass Compositing, 2D/3D animated lookdev designs, video editing, and UI designs
- **Selected Projects:** Dragon Webmaster Commercial (Ziku Inc., Japan), UI Intro design (Influx Inc., USA), company logo animation (Artgital, Taiwan).

EDUCATION

Lost Boys Studios | School of Visual Effects (Vancouver, BC)

Diploma, Advanced Visual Effects Compositing *Mar 2018 – Mar 2019*

University of Southern California (Los Angeles, CA)

B.A *Aug 2012 – May 2016*

Major: Communication and Media Studies; Minor: Animation and Digital Arts

SKILLS

2D/ 3D Multipass Compositing, Keying, 2D/ 2.5D Planar/ 3D Tracking, Set Extension, Digital Makeup, 3D Projections, Color Correction, 2D/2.5D/ 3D Relighting, Paint Out, BG Prep, Rotoscoping, Grain Matching

SOFTWARE & PLATFORMS

Software: Nuke X, Mocha, Silhouette FX, C4D, After Effects

Platforms: Linux, Mac, Windows

LANGUAGES

English (Fluent), Mandarin (Native)

INTERESTS

Film, Photography, Animation, Archery